

2nd Grade Math/Social/Science: Week 3 April 20-24

Monday: Complete the first page of Mountain Math (#1 through 5)
Spend some time on IREADY or IXL Math

Tuesday Complete the second page of Mountain Math (#6 through 10)
Spend time on IXL or IREADY Math

Wednesday Complete the third page of Mountain Math (11-16).
Spend some time on Prodigy, IXL or IREADY Math

Thursday Complete the fourth page of Mountain Math (#17-24)
IREADY, MATH or Prodigy

Friday Complete both sides of Saxon Math Worksheet
Try IXL Science - anything you are comfortable with.

EXTRA ACTIVITIES --1. Use the Math Toolkit and list the months of the year in order.
2. Use the Math Toolkit and list the days of the week in order.

Mrs. Sitzer's AMI Notes and Directions

NOTES:

***Finished work can be sent to me by:**

10. Deliver your packet on Mondays from 11-12 at the cafeteria.

11. Take a photo of work and email to jsitzer@hbgsd.org

12. Mail complete packet back to the school at 313 North Garfield St. Weiner AR 72479. Attention Mrs. Sitzer.

***You will find a Math ToolKit in this packet. Use it to study and for needed references.**

***Also you will find your IXL and IREADY username and password. I am able to see your work and grades. If you have a device that allows you on these websites, it is another method of learning.**

2nd Grade Math/Social/Science: Week 4 April 27-May 1

Monday: Complete the Daily Math Practice worksheet Week 35.
Spend some time in IREADY, IXL, or Prodigy Math.

Tuesday Complete the counting money worksheet.
Spend some time on IREADY, IXL or Prodigy Math

Wednesday Complete the Science worksheet on the parts of a plant & parts of a fish.
IREADY, IXL, or Prodigy Math

Thursday Color the continents (follow the directions)
Try IXL Social Studies - anything you are comfortable with.

Friday Color the continents (use yesterday's sheet to help identify the locations)
Try IXL Social Studies - anything you are comfortable with.

EXTRA ACTIVITIES --

1. Use the Math Toolkit and spell out the number words from 1 to 20.
Example : 1 = one
2. Use the Math Toolkit and list the odd numbers and the even numbers (see last page of Toolkit)